

BitZero \$BITZ

Whitepaper v1.1



ZERO PROJECT | ZERO IDEAS
ZERO MARKETING | ZERO UTILITY

/ZERO PROJECT

BITZERO \$BITZ IS A MEME TOKEN WHICH **WE AIM TO GET LISTED (CMC, CG, AND CEXs) AS FAST AS POSSIBLE WITH HELP FROM TAXES.**

こんにちはは私の名前 DuDu

I (DuDu) was joined by four friends I met in another project, Big Ha, Mr.Pan, and Mr.Fine without whom Bitzero would not have been possible. We finalized everything together: the website, the logo, the Medium articles, the tokenomics, the contract... Then came the question of the initial liquidity, and the tokens distribution.

This is probably the part you came here to read, so I won't waste any more of your precious time.

/ZERO IDEAS

We wanted to provide the utmost security to those who would like to join the BitZero adventure.

*It was obvious to us that the contract would have to be coded with **built in anti-bot** (max gwei 7, cooldown tx) and we **hard coded a limit of 15% max tax**. We are **unable to honeypot** and the **liquidity will be locked for 14 days** a few minutes after launch and will follow **a locking schedule** as the project progresses.*

No private/pre-sale & no team token. This helps assure there won't be a dump at the start Even if the price of the token is only secondary for us, ***we know this will be best for our community.***

So thanks to Big Ha , we found a deal that seemed perfect. Big Ha will provide ***\$7000 for liquidity on Pancakeswap.***

There is a trend among “meme” tokens that the team doesn't take any part of the supply at the beginning, ***“no team tokens”*** they say. They must buy at launch, just like everyone else. In my opinion, this is a big danger, and ***I will explain my position:***

1. ***In this kind of launch, the team buys tokens at launch with anonymous wallets. They can get a significant portion of the supply, while letting the community think that these are purchases made by different people. That's the first problem.***
2. ***The second problem*** is that since these wallets are anonymous, no one can know whether the team has sold its tokens or not. And in DeFi, when the team sells, it is a very bad sign... Will they continue to develop the project if they have no tokens? Will they continue to support the community?

How do you know, in this kind of launch, if the team has not sold its tokens in the first hours? On the other hand, is it reasonable that a team that has worked for weeks or months on a project has no part of the supply? It would be like creating a company, without having any shares? Are there projects that want to develop for years where the team has nothing?

*That's why Big HA, Mr. Pan, Mr. Fine and I decided to take 1% of tax .
We are committed to developing BITZERO with the community for
years and years. Having 1% tax for the team provides the joy, drive and
motivation to make that happen. Moreover, the whole community will
be able to monitor (and I'll explain how to do this below) and believe
me, we are here to stay.*

*We know that there are many snipers on Pancakeswap/BSC, and we
wanted to prevent them from getting too many tokens for a few
dollars, in order to resell them afterwards and dump on the
community. Big Ha had therefore set a **limit of 1% max wallet at
launch**. No one could buy more than 10,000.000 \$BITZ . Big Ha also
thought of adding a second security to the contract. **Trading cannot
start until we manually authorize it**, not immediately upon adding
liquidity.*

/ZERO MARKETING (TAXES)

*We have decided that we will not use any money from taxes for any
marketing — we will use it for listing fees.*

So how will we make our project known to crypto enthusiasts?

*We will reach out to crypto twitter influencers/BSC callers/telegram
crypto lounges weeks before we launch our project. Not only to
introduce them to our project, but to also ask them for any feedback
and suggestions.*

Tax and Lock Schedule Details

\$10k mc ~ \$100k mc: taxes 5% buy 5% sell (1% team, 4% listing)

*\$101k mc ~ \$500k mc: taxes 4% buy 4% sell (1% team, 3% listing)
(liq locked extended for 1month)*

*\$501k mc ~ \$2M mc: taxes 3% buy 3% sell (1% team, 2% listing)
(liq locked extended for 2 months)*

*\$2.1M mc ~ \$10M mc: taxes 2% buy 2% sell (1% team, 1% listing)
(liq locked extened for 4 months)*

*\$10M mc ~ \$250M mc: taxes 1% buy 1% sell (0.5% team , 0.5% listing)
(burn liquidity)*

*\$251M mc ~ MOON: taxes 0.69% buy 0.69% sell (0.69 taxes for
secret utility development/dream)*

Goals

- *Day 1 taxes for CMC and CG*
- *Week 1 taxes for Tier 2 CEX listing fee*
- *Week 4 taxes for Tier 1 CEX listing fee*
- *and so on...*

***EXCHANGE LISTINGS ARE OUR MARKETING.
STRAIGHTFORWARD. NO BULLSHIT.***

/ZERO UTILITY (Dream)

We saw a lot of tokens/projects out there with gimmick utility or ponzi/scam scheme' p2e, m2e, staking, rebase, etc.

We know 99% of utility tokens are not only gimmicks, they create unending sell pressure from it — or worst case scenario are “hacked” on their own “utility”.

*We recognize this problem and we know only blockchain & DEX are real utilities in the crypto space for now , **blockchain & DEX bring real value to a token.***

But we all know how hard it is to code and how much money it costs to create a decent blockchain.

We have seen so many projects create a PancakeSwap clone and 99% have failed or were just a gimmick.

*That's why BitZero \$BITZ team decided that **after our target listing goals are met , and we reach \$250 million mc / 0.69% tax , we will no longer take that tax money for our team, but for BitZero \$BITZ utility development.***

*Details about our “dream” BitZero utility will be revealed only for our **top 100 holders** and will be announced to the public when we are done developing our utility.*

~BitZero Team